



Play #3

BUILD YOUR OWN UNIVERSITY



Make it a Virtual Play!

1. Announce the event via your Team's message platform (GroupMe, Google Classroom, Instagram, etc.)
2. For students who want to participate, tell them to team up with 2-3 friends using Google Hangouts or FaceTime.
3. Groups/Teams should come up with their own university as it's outlined in the play.
4. When they're done, groups should record posting/presenting their universities. Send those to your advisor/activity leader!
5. Advisor/Activity Leader should compile presentations and post on social media! Be sure to tag your school PeerForward Team and #PeerForward!!!

Check back each week for more virtual plays and other helpful resources:
[PeerForward Team Assets](#)

PLAY IN MOTION

Play #3: Build Your Own University

Description: If you attended the PeerForward Workshop, you are likely familiar with this activity. In this activity, you will encourage students to design their own university, including the aspects that they think are most important for a college to have.

Goal/Outcome: To better understand aspects of the college admissions process and college life.

Suggested Time/Audience:

- 45 minutes–1 hour
- 9th–12th graders or parents

Materials/Space Needed:

- Enough space for the activity

To Prep for Event:

- Make sure everyone understands the activity. Senior team members, you should be prepared to explain it to the juniors.
- Make sure you have space reserved for the event.
- The Communications Manager should spread the word about the event via social media, announcements, calls, or letters home (if for parents).
- Make sure you have enough handouts printed for everyone (or every group).
- Determine which PeerForward Team members will be facilitating the event.

PLAY IN MOTION

Play #3: Build Your Own University, cont.

At the Event:

- Make sure the room is set up to split up the larger group into smaller groups of 4–5 people.
- Make sure you follow the instructions for the activity, which includes:
 - ✓ Separate everyone into groups (preferably 4–5 people in each group).
 - ✓ Each group will design their own university. They can come up with the name of their university and include as many as of the aspects they want listed on the “Build Your Own University Criteria” handout.
 - ✓ Each group will have about 20 minutes to work on their university and should select someone to share about their university after the 20 minutes.

After the Event:

- Debrief with team:
 - ✓ What went well? What could you improve for next time?
 - ✓ Were students engaged in this activity?

Handouts Needed:

- “Build Your Own University Criteria”

PLAY IN MOTION

Build Your Own University Criteria

The following are some ideas of what to include in your university or some questions to answer when building your own university:

- Name of the college/university.
- Does the school specialize in anything (art, music, engineering, etc.)?
- Where is the school located?
- How many students attend the school?
- What are the admissions requirements (if any)?
 - ✓ GPA
 - ✓ SAT
 - ✓ Portfolio
 - ✓ Audition
- What are popular majors at the university?
- What is the breakdown of men and women at the university? Is it co-ed?
- What is the teacher-to-student ratio?
- What types of academic services are offered at the school (such as advisors, math or writing centers, career services)?
- What makes this school unique?
- How much is tuition?
- Does the school offer scholarships? If so, what types of scholarships?
- Does the school have sports?
- What is the social life like at the school?
- What other activities does the school have?
- Is there Greek life?
- What do most graduates go on to become after attending this school?
- Anything else?